WP-VR

1. Pro or free?

Free = limited scenes = limited Pictures

Pro version can be acquired at: https://rextheme.com/wpvr/

You'll need a credit card to buy and need to create a login.

2. After purchase

2.1 https://rextheme.com/ -> click on account on the top right and log in -> you'll see a screen similar to the pic. 1

2.2 You will need 2 important things:

    a) The license key of the PRO version

    b) The .zip folder with the PRO-plugin

pic.1: Account information

pic. 1:

2.3 Click on „View Details and Downloads" to find those 2 items. (pic.2)

2.4 Download the latest Version and save the folder to an easily accessible location.

No need to unpack the .zip. Here it would be „wpvr-pro-5.2.7.zip" or „wpvr-pro-5.2.8.zip".
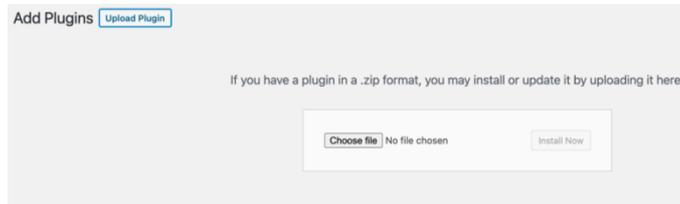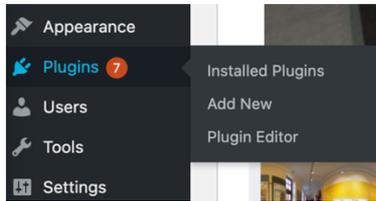
pic. 2: View Details and Downloads

3. Installation

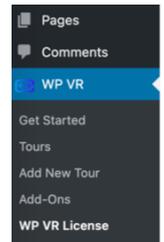3.1 Log in at yourdomain.com/wp-admin -> plugins -> add new -> choose
file -> upload den „wpvr-pro-5.2.7.zip" (or newer version) -> install -> activate

3.2 If successful, you should have something similar to pic 3.

3.3 Next step is to activate the license. Just select „WP VR License" and you will
end up at the right spot. Simply copy/paste the license key, save and wait for the
feedback of the plugin. Should work like a charm. Remember: The license key is to
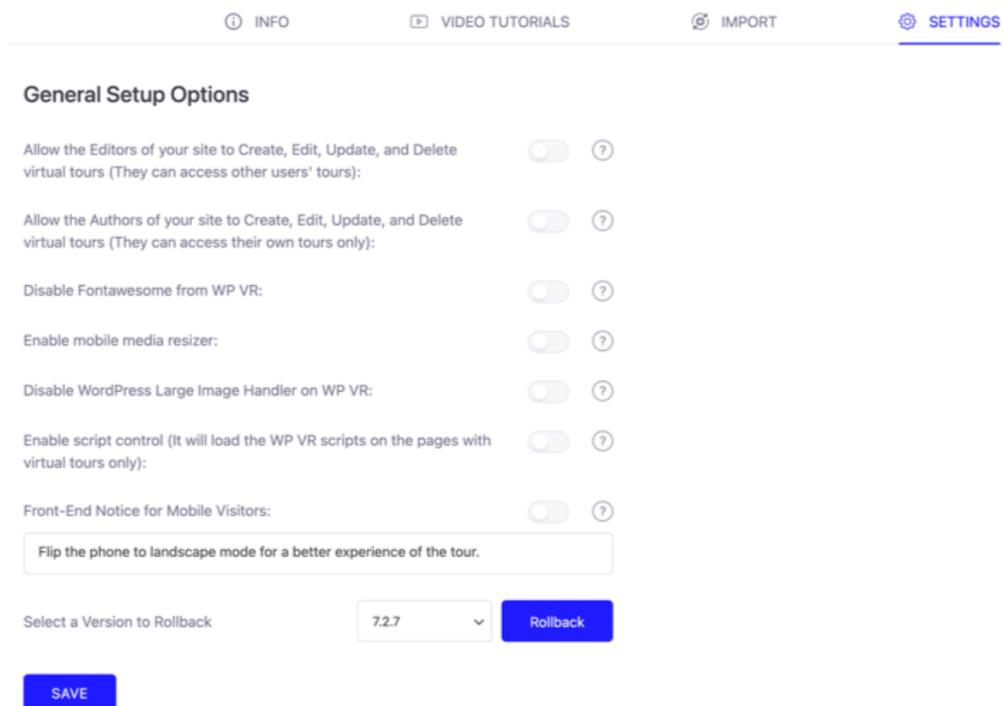be found at step 2.3 of this tutorial.

pic. 3: Main menu

4. General setup

In the settings are some things, that might be interesting depending of your needs.

The first 2 options are allowing the creation of an „editor" and an „author" who can use the
plugin, this might be a good idea for schools.

Otherwise, only admin users can create a tour on the platform and edit it.

5. Creating a tour

5.1 If there is no existing tour, create one by clicking „Add New Tour".

5.2 This window is the central control element.

5.3 The Preview Image is only needed when „Tour Autoload" is switched off (turned on by default)

5.4 To insert images just click on „Scenes" now.

- All scenes must get an ID. You are free to choose it, normally you start with 1 to keep some order. You have also the option to give a title. The title will be shown afterwards.
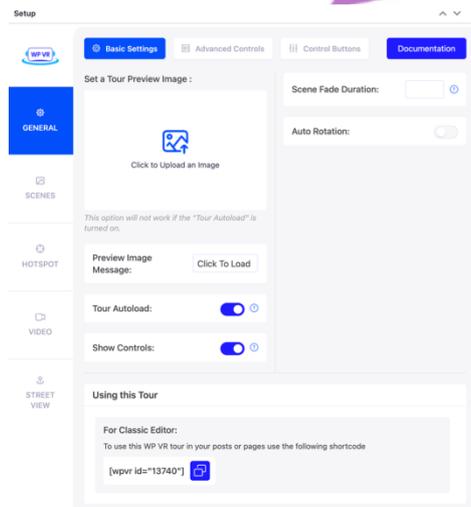
- To upload an image, click on „Upload", the media library of WP will open.

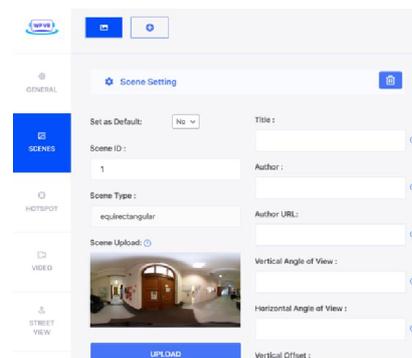5.5 That is all for a creating a scene.

5.6 To add another scene (we need more for a tour) just press the "+" button. The new scene will of course need her own Scene ID.

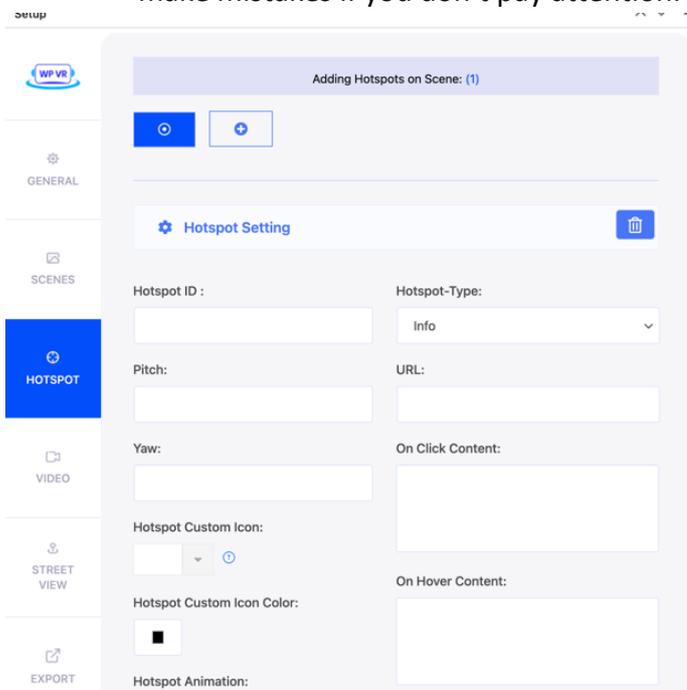5.7 Now we need to link the two scenes (e.g. from scene 1 to scene 2)

The linking process is quite straightforward, but you can easily make mistakes if you don't pay attention.

pic. 4: Central control window

pic. 5: Scene settings

To make the link, you define hotspots. These are points in the image that you can choose freely and use either for presenting an information or navigate to another scene.

It is important to first select the scene and only than push the hotspot button. Otherwise, the hotspot will appear linked with a wrong scene.
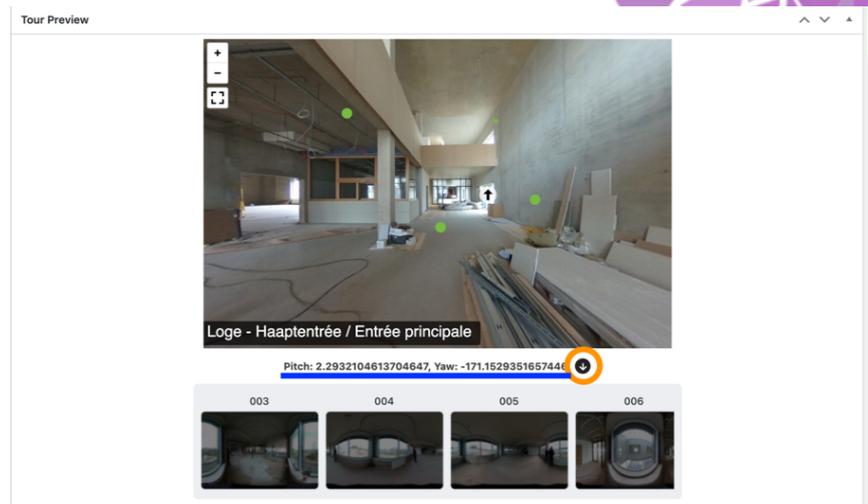
If you are looking now at the image, you will see "Adding Hotspots on scene (1). There you can control whether you are at the correct scene, where the hotspot should be created.

5.8 Choose a hotspot ID. Which one doesn't matter, for order's sake numbering the

hotspots from 1-10 (per scene) should be enough.

5.9 Now we need to place the hotspot at the right location in the image.

pic. 6: Tour preview

a. Check that the right scene is selected.

b. The right scene needs **also** tob e selected in „Tour Preview" (-> pic. 6)

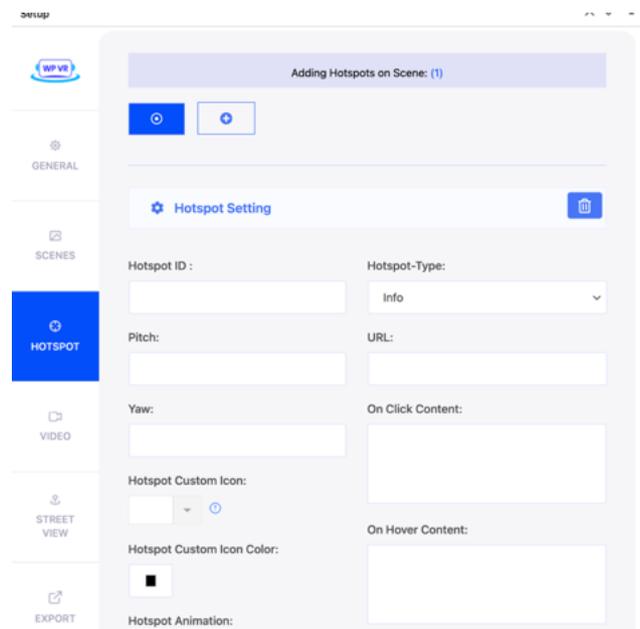c. The right scene will then be shown as the larger picture in tour preview.

d. Now we need to define the coordinates of the hotspot.
   To get those, we just choose the location of the hotspot and click. We will see that the values of "pitch" and "yaw" will change. Those are our coordinates.

e. These coordinates will be copied in the pitch and yaw as soon as we hit the orange marked button of pic.6. That's it the location of our hotspot is defined.
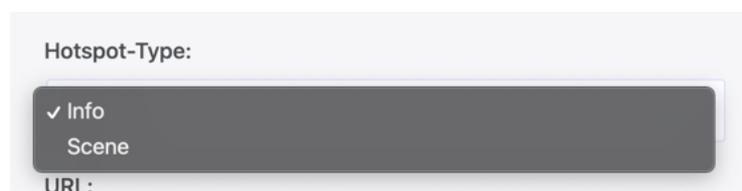
5.10 Hotspot-Types

In the hotspot settings window (pic. 7) it shows now „Info" under "Hotspot Type".

This means that we defined a hotspot who just gives information. That information i seither shown when we click on the hotspot ("On Click Content") or when we pass over it with the mouse pointer ("On Hover Content")

pic. 7: Hotspot settings

5.11 In our case we want to lead to a new scene, so we select scene as the hotspot type.

Hotspot-Type:
Scene

On Hover Content:
zur Kantin / vers la cantine

Select Target Scene from List:
None

Target Scene ID:
002

Target Scene Pitch:

Target Scene Yaw:

5.12 – In the hotspot info window we need to define the scene we want to point to with „select target scene from list". The „target scene ID" will be automatically set.

You may also enter the "target scene pitch" and "yaw", if you want to have a precise angle of view when you enter the new scene.

Note: Sometimes the info window does not change when you change the hotspot type from "info" to "scene". Solution: Just try again!

5.13 Very important! To save your information you MUST select „publish" or „update".

To keep your ongoing work for yourself edit the "visibility" to "private" or "password protected".

But as long as the tour is not on a WP page, nobody should be able to see it.

6. Publication of a tour

To publish a tour, you just need to copy the shown code (pic. 8) to the wanted page.

Erasmus+

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